

FOXPRO®

High Performance Game Calls



BANSHEE

Instruction Manual

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www.gofoxpro.com

Important Information

FOXPRO®'s goal is to provide our customers with the highest quality products in the industry. We take great pride in manufacturing our products in the USA. Please do not hesitate to contact us for assistance, comments, or questions.

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Stay up to date with the latest sounds by visiting our online sound library. Watch for new products and upgrades from FOXPRO®. Visit us online:

www.gofoxpro.com

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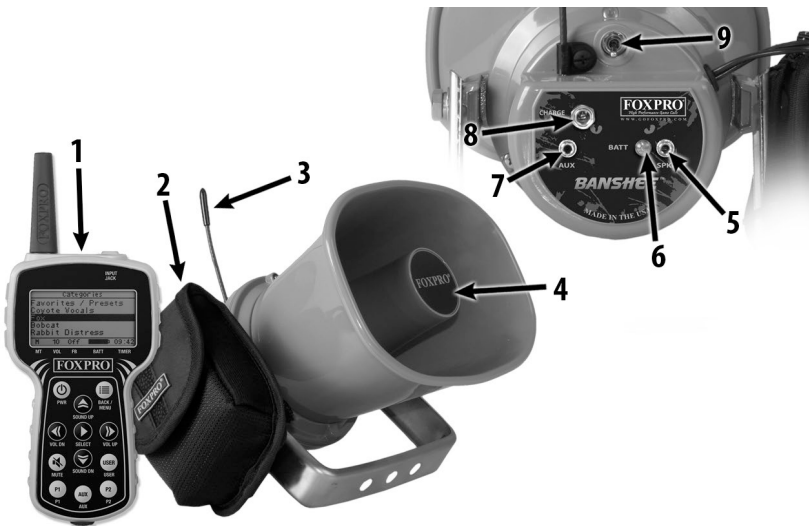
REV3

1. Getting Started

Congratulations on your purchase of the FOXPRO Banshee digital game call! To avoid personal injury and product damage, be sure to read all operating instructions before operating.

1-1 Banshee Requirements

The following graphic depicts the Banshee. Certain aspects of the Banshee are marked with a number, which corresponds to the numbered list below the image that defines that element.



1. The sound list upload jack is on the top of the transmitter, to the right of the antenna.
2. The battery pouch is attached to the side of the Banshee.
3. The antenna on the Banshee is located near the back at the top of the speaker cap.
4. The speaker is located on the front of the Banshee.
5. The external speaker jack is the farthest jack to the right on the back of the Banshee.

6. The pilot lamp is located to the left of the external speaker jack.
7. The auxiliary jack is the farthest jack to the left on the back of the Banshee.
8. The charge jack is located above the auxiliary jack on the back of the Banshee.
9. The power switch is on the top of the speaker cap on the back of the Banshee.

1-2 Banshee Requirements

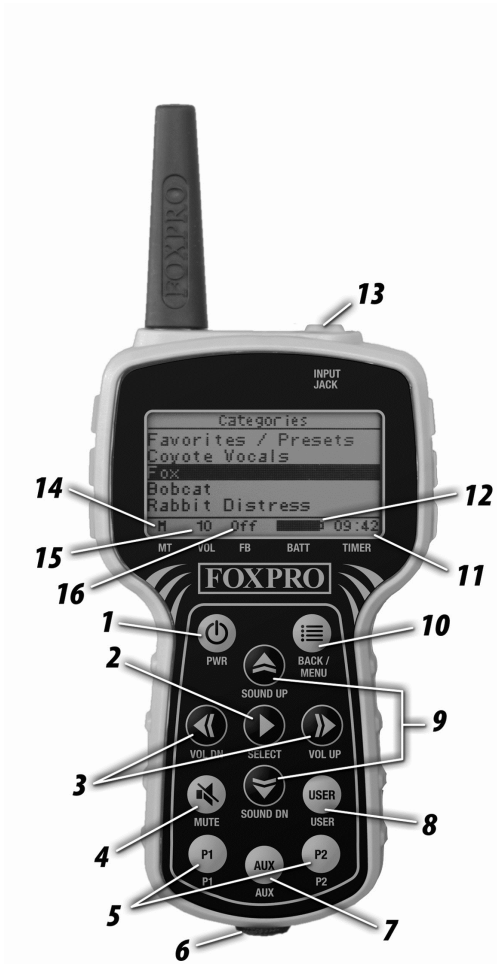
The Banshee is shipped without batteries. The Banshee requires 10 'AA' batteries. You may use alkaline batteries to get started, but it is strongly recommended to use high-capacity NiMH (Nickel Metal Hydride) batteries or one of FOXPRO's optional rechargeable battery packs.

Installing Batteries in the Banshee

1. Open the Velcro seal on the battery pouch.
2. Remove the plastic battery holder from the pouch. This tray is double-sided providing spaces for 10 'AA' batteries (5 on each side). The tray is connected to a power cable that runs into the Banshee. You may unplug this cable and disconnect the tray from the Banshee during installation. Be sure to reconnect the cable after battery installation is complete.
3. Place the batteries into each cavity while observing polarity as indicated.
4. Place the battery tray back into the pouch and close it with the Velcro seal.

1-3 Banshee Remote: First Glance

The following image depicts the Banshee remote. Certain elements of the remote are marked with a number that corresponds to a numbered list below the image defining that element.



1. The power button is in the upper-left corner of the keypad on the front of the remote.
2. The select button is in the center portion of the remote control, just under the sound up button and between the volume up and down buttons.
3. The volume up (to the left of select) and volume down (to the right of select) buttons are located to the left and right of the select button.

4. The mute button is located under the volume down button.
5. The quick access buttons for preset 1 and preset 2 are located on the bottom left and bottom corners of the keypad.
6. The lanyard loop is located on the bottom of the remote.
7. The auxiliary button is located between the preset 1 and preset 2 buttons.
8. The user button is located above the preset 2 button.
9. The sound up and down buttons are located above and below the select button.
10. The back/menu button is located opposite the power button, on the upper right corner of the keypad.
11. The timer is in the bottom right corner of the screen.
12. The battery indicator is to the left of the timer.
13. The Sound upload jack (it may be black or gray) is located on top of the transmitter, to the right of the antenna.
14. The mute status indicator is located to the bottom left corner of the screen.
15. The volume level indicator is located to the right of the mute status indicator.
16. The FOXBANG indicator is located to the right of the volume level indicator.

1-4 Banshee Remote Requirements

The Banshee remote control operates on 3 AA batteries. It is recommended that you use a high quality alkaline battery.

Installing Batteries in the Banshee Remote:

1. Access the battery compartment by removing the door from the back of the remote. The door slides down and off the remote.
2. Insert the batteries into their respective cavities while observing proper polarity as indicated.
3. Slide the battery compartment door back on to the remote.

2. Quick Start Guide

This is a brief operational overview to help you get started. We strongly recommend that you read the manual in its entirety to fully understand all of the capabilities of the product.

2-1 Playing Sounds with the Banshee Remote

Prior to attempting to use the Banshee with the remote, make sure that the Banshee is turned on. To turn on the Banshee, simply move the toggle switch (located on the back of the speaker cap) to the “on” position (switch up). The banshee transmitter is not intended to operate the caller at distances shorter than 1 meter (3 feet). If the transmitter is located too close to the caller, proper operation cannot be ensured.

1. Turn on the Banshee by moving the power switch to the on position. When powered on, the Banshee pilot lamp illuminates amber, indicating that it is powered on.
2. Turn on the Banshee transmitter by pushing and holding the power button for approximately 1-2 seconds.
3. Notice the black horizontal highlight bar on the display. The bar moves up and down the screen as you use the scroll up or down arrow buttons. Using the scroll buttons on the transmitter, navigate the highlight bar to the category you wish to pick a sound from, and then push the “Select” button. The sounds assigned to that category will now be displayed.
4. Use the scroll buttons to highlight a sound that you wish to play.
5. Push the “Select” button a single time to begin playback.
6. Use the volume up button to raise the volume level to your desired setting. The transmitter has 20 volume steps.

To mute the sound: Push the “Mute” button a single time. When muted, the mute status indicator on the transmitter display shows an “M”. Un-muting is accomplished by pushing the “Mute” button a second time and the “M” will no longer be displayed. **To switch sounds:** Use the scroll buttons to navigate to a different sound selection and then push the “Select” button. You can switch sounds while the Banshee is actively playing a sound or while muted.

2-2 Using Presets

The Banshee transmitter is capable of storing up to 10 unique presets/favorites. A preset or favorite is a shortcut to a specific sound and volume level. The Banshee transmitter has 2 quick-access preset buttons located on the keypad labeled “P1” and “P2.” By default, the transmitter has no presets established. The following instructions describe how to establish a preset:

1. From the main screen on the transmitter, select the “Favorites/Presets” menu item.
2. Select one of the 10 preset slots. Notice that the screen indicates “Preset Recording” on the top line of the display. The second line down displays “P1 – Select Sound.”
3. Use the scroll buttons to highlight the sound you want to select for this preset and then push the “Select” button.
4. Use the volume buttons to set the desired volume level for this preset and then push “Select.”
5. Your preset is now setup.

To initiate playback of presets 1-2: Make sure that both the Banshee and Banshee transmitter are both turned on, and then push the corresponding preset button (P1 or P2) on the transmitter keypad. The Banshee will then instantly switch to that sound and volume level. **To**

initiate playback of any other preset: Select the “Favorites/Presets” menu on the main screen, browse through the available presets, and then use the “Select” button, just as if you were picking a sound for normal playback. The user button can be configured to initiate playback of preset 3, 4, or 5.

3. Batteries and Charging

The Banshee operates on 10 ‘AA’ batteries. For optimal performance, FOXPRO recommends the use of high-capacity 2000 mAh or greater NiMH (Nickel Metal Hydride) rechargeable batteries rather than alkaline types. You can find compatible charging systems available from FOXPRO on the FOXPRO website.

When you ask the Banshee to play at extremely loud volume levels, the current demand on the batteries is much more than alkaline cells can deliver. Consequently, the run time of these batteries can be very short. The Zinc Carbon (so-called “Heavy Duty” cells) are expressly not recommended. The performance of the Banshee will be much better with high-capacity NiMH batteries.

On the back of the Banshee, you will notice the amber LED. This is the pilot lamp, but also serves as the **low battery indicator**. When this light begins blinking during operation, it is alerting you that the batteries need recharged (if using rechargeable batteries) or replaced (if using alkaline batteries). If the batteries drop too low to power the Banshee, it will shut off. Battery run time depends on many factors including how loud you are operating it.

- **Do not mix battery types!** For example: never use NiMH rechargeable batteries in conjunction with non-rechargeable alkaline batteries.

- **Never connect your Banshee to an unregulated 12V system (i.e., automotive systems, high current power supplies, etc.)** Serious damage will occur which is not covered by the warranty. The charge jack is intended only for FOXPRO® chargers.
- **Never attempt to charge batteries that are not intended to be recharged!** This includes both Zinc Carbon and alkaline cells. The resulting damage can be serious and will not be covered by the warranty.
- **Never attach an unapproved or a non-FOXPRO® charger to your Banshee!** Damages caused by plugging unapproved charging devices into your Banshee will not be covered by warranty.
- Remember that NiMH batteries self-discharge about 1% per day.
- Do not leave the charging batteries unattended.
- Remove batteries from battery holder when caller will not be used for prolonged periods to help prevent deep discharge.
- Recharge your batteries periodically—even when not in use—to prevent deep discharge.
- Make sure that the rechargeable battery pack is installed in the Banshee properly.
- Disconnect any/all accessory devices that may be attached to the Banshee prior to charging. This includes external speakers, auxiliary devices, and USB cables.
- Follow the included instructions for the FOXPRO charger that you are using.
- Connect the approved FOXPRO charger to the charger jack on the Banshee and attach the transformer to the appropriate outlet.
- For maximum charge efficiency, we recommend charging your Banshee in temperatures ranging from 40°F to 85°F (5°C to 30°C).

4. Auxiliary jack Function

The Banshee is equipped with an auxiliary jack labeled “AUX”. The purpose of this jack is to allow for the connection of certain external devices, such as the FOXPRO® Jack Daddy or Jack Junior decoy, and to be able to turn these on and off with the Banshee transmitter.

However, there are some strict electrical limits involved with this jack. If these limits are exceeded, damage to your Banshee will result. This damage is not covered by the warranty. The electrically inclined will want to know that the jack is connected to the drain of an internal Field Effect Transistor with a maximum current rating of 100mA. The “tip” polarity of the 3.5mm jack is positive, while the sleeve is negative. If the external device is connected with the polarity reversed, an internal protection diode within the FET will conduct, causing the device to stay on constantly. The maximum voltage applied to this jack must never exceed 15 volts. Typical uses for this jack would be to control the FOXPRO® Jack Daddy or Jack Junior, or to start and stop a video recorder. Instructions on connecting various devices to the “AUX” jack are beyond the scope of this manual. You are urged to seek help from a knowledgeable professional before connecting any unapproved device to this jack. Remember that damage to your Banshee caused by improper use of the “AUX” jack is not covered by the warranty, nor will FOXPRO® be liable for damage to any device connected to this jack.

5. Using an Additional Speaker

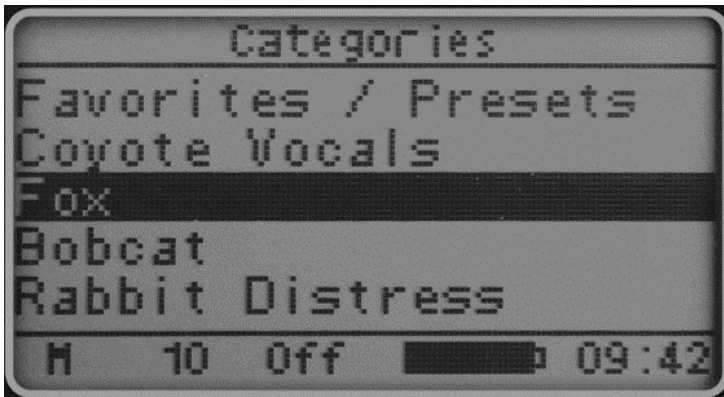
The Banshee is equipped with an external speaker jack which allows you to connect an additional speaker. By connecting a larger and more efficient external speaker to the Banshee, the volume level can be increased significantly. You can find a complete selection of external speakers to purchase on the FOXPRO website. The external speaker jack on your Banshee accepts a standard 3.5mm plug. When selecting an external speaker, it is recommended to use one with an impedance

rating of 8-ohms. **NOTE: Be sure the Banshee is turned OFF before connecting an external speaker!** To connect an external speaker, plug the connector of the external speaker into the external speaker jack on the side of the Banshee.

6. Banshee Remote: Detailed Information

The Banshee features the Banshee Remote control. The Banshee Remote features a graphic display, two custom preset buttons, volume level indicator, elapsed timer, and more. The banshee transmitter is not intended to operate the caller at distances shorter than 1 meter (3 feet). If the transmitter is located too close to the caller, proper operation cannot be ensured.

6-1 Primary Display Area



When the Banshee transmitter is powered on, it will display a startup screen showing the firmware version information and then the primary display area (shown to the right). The top line of the transmitter displays “Categories.” The first line down displays “Favorites/Presets.” “Favorites/Presets” provides a mechanism for both creating new presets as well as initiating playback of existing presets. The transmitter can handle up to 10 presets in total. Beneath “Favorites/Presets” is the list of sound categories or “Sound List” depending upon the transmitter

configuration. The bottom line of the transmitter display is a static status line displaying (in order): mute status, volume level, FOXBANG status, battery level, and elapsed timer. **To navigate through the primary display area and menu options**, use the “Scroll Up” or “Scroll Down” buttons. The resulting action of pushing the “Scroll Up” or “Scroll Down” button is the black highlight bar moving up or down, respectively. **To select a menu item**, push the Select button. **To move back through the menu, or exit a category or menu option**, use the back/menu button.

6-2 Main Menu

The main menu provides access to a variety of transmitter configurations. To access the main menu, push the “Back/Menu” button.

6-3 FOXFEATURES: FOXBANG

When activated, FOXBANG reacts to the muzzle blast of a firearm by automatically switching to an assigned function. The available functions for FOXBANG activation include: mute (toggles mute on/off), auxiliary (toggles auxiliary device on/off), and presets 1-5. **To activate FOXBANG and assign a function**, highlight the “FOXBANG” menu item, push the “Select” button, and then use the “Sound Up” or “Sound Down” button to cycle through the functions. When the desired function is selected, push “Select” to lock it in.

The FOXBANG sensor is located inside of the Banshee remote. For it to detect the gunshot, the remote needs to be relatively close to the firearm (within 5 feet). It is assumed that most hunters will have the remote on a lanyard around their neck.

As the transmitter has an internal sensor that senses when your firearm has been discharged, it is important to make sure that you have the correct sensitivity level set for your firearm. There are three sensitivity levels that you can choose from: Low, Medium, and High. The lower sensitivity setting should be used with higher caliber firearms such as a .30 and higher. High sensitivity should be used for smaller calibers such as .17 to .22. Everything else should work fine with the medium setting. **To adjust the sensitivity**, select the “FOXBANG SENS” option, push the “Select” button, and then use the “Sound Up” or “Sound Down” button to cycle through the options. When the desired sensitivity level is set, push “Select” to lock it in. An unintended and unavoidable consequence of adjusting the FOXBANG sensitivity to the highest level is that handling noises, such as the banging of the transmitter case on your firearm stock, may cause unexpected activation of FOXBANG. For this reason, you should choose the lowest sensitivity that affords reliable activation from the muzzle blast. FOXBANG is intended to work when the transmitter is located within about 5 feet of the firearm muzzle.

6-4 FOXFEATURES: User Button

The user button is located on the transmitter keypad. This button can be assigned a function of your choice for quick one button access. You can choose from: recall, timer reset, backlight, preset 3, preset 4, and preset 5. To set this, highlight the “USER” menu item, push the “Select” button, and then use the “Sound Up” or “Sound Down” scroll button to cycle through the options. When the desired option has been set, push “Select” a final time to lock it in.

6-5 Sound Settings: Volume Steps

The Banshee remote has a range of volumes from 0 – 20. Increasing the volume in the field by increments of 1 may be too slow for some, therefore, this stepping value is configurable. You can choose from 1, 2, and 3.

6-6 Sound Settings: Play Mode

This menu allows you to specify which mode of sound playback the Banshee operates on. The available options are: repeat, single play, and jukebox. The default setting is **repeat**. In this play mode, the Banshee will play the selected sound non-stop. In **single play mode** the sound will play a single time and then stop. In **jukebox mode** the sounds play a single time, incrementally.

6-7 Sound Settings: Preset Mute Override

During normal operation, if the Banshee is muted and you play a preset, the preset is queued for playback, but it cannot be heard until the caller is un-muted. Preset mute override will take care of this and eliminate the need for un-muting the sound upon preset activation. It works by initially checking to see if mute is active and, if it is, un-mute the unit prior to initiating playback of the preset sound. This is especially useful for FOXBANG operation.

6-8 Display/Power: Backlight

This item allows you to change the intensity of the backlight in a range from 10% - 100%.

6-9 Display/Power: Backlight T.O.

This item allows you to set the duration for the backlight timeout. The backlight illuminates per button press. If the backlight is illuminated and you do not push a button within the set period of time, the backlight will automatically shut off. Available values are 15 seconds, 30 seconds, and 1 minute.

6-10 Display/Power: Contrast

This item allows you to adjust the screen contrast. In ‘normal’ display mode, the higher the value, the darker the text will appear. In ‘inverse’ display mode, the higher the value, the darker the background will appear.

6-11 Display/Power: Display Mode

This item allows you to set the desired display mode. Available options include normal and inverse. In normal mode, the text will appear as black and the background will be light. In inverse mode, the background will be black with light text.

6-12 Display/Power: Auto Off

If you do not push a button on the remote for a set amount of time, the remote will automatically power down to conserve battery life. The available options for this setting include 30 minutes, 45 minutes, 1 hour, 2 hours, and 4 hours.

6-13 Timer: Stand Timer

The elapsed timer (located on the bottom right on the display) allows you to see how long you have been on a stand. The timer starts as soon as you turn on the Banshee transmitter. You can reset the timer by accessing the main menu, selecting timer option, and then selecting the “Stand Timer Reset.” The timer will automatically reset to 00:00 if it is allowed to continue beyond 99:59.

6-14 Timer: Alarm

The Banshee remote features a visual alarm that can be set to go off after a span of time. The available times are represented in minutes: 1 – 15 (individual steps) and 20-60 (steps of 5). When the alarm is set and

the configured time span passes, the stand timer (or clock if set to display the clock) will display a confirmation message and the timer indicator will begin to flash. To set an alarm, select the “Alarm (minutes)” menu item, push the “Select” button, and then use the “Sound Up” or “Sound Down” buttons to find the desired time value. When the desired time value is selected, push the “Select” button to activate the alarm.

6-15 Transmitter Settings: Download List

Any time you reprogram the Banshee to add new sounds or rearrange existing sounds, you must download a new copy of the play list and categories to the transmitter. This menu item will guide you through that process. To download the playlist, you will need a 3.5mm stereo male-to-male cable.

6-16 Transmitter Settings: AUX

The auxiliary jack operation specifications can be changed from either momentary or latched. All FOXPRO decoys require that the jack be setup for momentary.

6-17 Transmitter Settings: View

The Banshee transmitter can display your sounds either by general listing or by category listing. Sound categories are the best route to go if you have a large number of sounds. The Banshee transmitter supports up to 15 unique categories.

6-18 Transmitter Settings: About Info

The About Info screen displays a variety of information pertaining to version number, number of sounds loaded, number of categories loaded, the number of presets, and transmitter health.

6-19 Transmitter Settings: Cable Detect

If cable detect is turned on, the transmitter will automatically prompt you to perform the download list function when a 3.5mm stereo cable is connected to the sound upload jack. You can manually initiate the download list process, if you prefer, by disabling this feature.

7. Programming the Banshee

FOXPRO offers free software for both PC and Mac that assists you in this process. The FOXPRO website contains an extensive library of free sounds and sounds that can be purchased and installed in the Banshee. The website also contains extensive information on how to use the programming software. We strongly recommend that you view the online resources to become familiar with the programming process including watching the walkthrough video.

8. Product Care & Maintenance

Avoid exposure to all precipitation and moisture. Moisture (perhaps from rain, snow, condensation, or other) can potentially enter the unit or the battery compartment and cause serious problems. Proper care should be taken to mitigate the introduction of moisture into the machine and make sure that no moisture is present during storage. Moisture can quickly lead to corrosion, electrical shorts, and even rust—all of which can render the unit damaged and out of warranty. This type of damage is preventable! If you are operating in rainy, wet conditions, it is recommended that you place the unit inside of a large plastic storage bag or use a water/weatherproof deployment bag to keep water from getting to it. When storing the unit for prolonged periods, be sure that you keep it in a dry location. **Remove batteries prior to storage or extended periods of inactivity!** All batteries, whether alkaline or rechargeable, should be removed from the game calls, decoys, and transmitters prior to storage or periods of inactivity.

Batteries left inside of electronic devices can leak over time. Damages caused by this can be severe and potentially destroy the electrical components. To prevent this from happening, simply remove all batteries from all devices before you put them away. Keep in mind: damage caused by battery leakage is not covered under warranty.

9. Troubleshooting

This section will cover the troubleshooting aspects for the Banshee and Banshee Remote control. The most common problems are battery related. Before performing anything else, try installing fresh batteries. When your batteries get low, in either the Banshee or the Banshee Remote, unexpected operation can occur. You can experience such things as loss of audio quality, loss of remote control range, and other abnormal results.

Problem: Banshee will Not Turn On. **Solution:** Make sure you have fresh batteries installed. If using rechargeable batteries, make sure they are fully charged. Inspect the battery tray for signs of corrosion.

Problem: Cannot transfer sound list to Banshee transmitter. **Solution:** This typically stems from an error in the play list in the Banshee. If you recently added new sounds, double-check the programming for errors such as duplicate or missing sound numbers.

Problem: Banshee transmitter does not turn on. **Solution:** Install fresh batteries and try again.

Problem: Poor battery life in extreme cold weather conditions.

Solution: Cold weather operations can take a serious toll on alkaline batteries. It is strongly recommended that you use lithium or

rechargeable NiMH batteries to get the best performance in cold weather.

Problem: Banshee not being recognized by computer. **Solution:** Make sure that the Banshee is turned OFF while connected to the computer. Make sure that the memory card is properly situated in the socket.

Problem: Pilot light / LED is blinking. **Solution:** This is the low battery indicator. Replace your batteries.

Problem: Pilot light blinks 5 times and then turns off. **Solution:** Problem detected with the memory card. Contact support.

10. FCC & IC Information

RF Exposure Safety Notice

The Banshee transmitter is not intended to be operated closer than 20cm (about 8 inches) to your body. The transmitter can produce a radiated RF field similar to that of a standard cell telephone, although the duty cycle of this RF field is much lower than that of a cell telephone. Using the transmitter closer than 8 inches to your body can increase your exposure to RF energy levels thought by some to be harmful. Additionally, operation in close proximity to your body can detune the antenna causing a decrease in operating performance.

The antenna(s) used for this transmitter must be installed to provide a separation distance of at least 20 cm from all persons and must not be co-located or operating in conjunction with any other antenna or transmitter. End-users and installers must be provided with antenna installation instructions and transmitter operating conditions for satisfying RF exposure compliance.

FCC Information

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against

harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that the interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet or circuit different than that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation of this device. Modifications not expressly approved by the manufacturer could void the user's authority to operate the equipment under FCC rules.

Industry Canada Notice

This device complies with Industry Canada licence-exempt RSS standard(s). Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesirable operation of the device.

Le présent appareil est conforme aux CNR d'Industrie Canada applicable aux appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes : (1) l'appareil ne doit pas produire de brouillage, et (2) l'utilisateur de l'appareil doit accepter tout brouillage

radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement.

Note: Units exported beyond the boundaries of North America are not FCC certified. FOXPRO Inc. makes every attempt at complying with regional regulations governing radio spectrum. However, it is the user's responsibility to ensure compliance with local laws and ordinances that govern the use of radio controlled devices in the area of operation.

11. Warranty Statement

Your FOXPRO® game call is warranted to be free from defects in materials and workmanship that diminish its usefulness for a period as established for 3 years from the date of purchase if the item was purchased from a FOXPRO Authorized Retailer. Return the unit prepaid and packaged securely along with proof of purchase to FOXPRO. Include a note describing the defect or problem. This limited warranty is void if the unit is physically damaged, used in a manner contrary to intended use, or otherwise abused, either intentionally or unintentionally. Also specifically excluded are batteries and damage caused by attempts to charge batteries not intended to be recharged, and water damage. Examples of non-warranty issues: product ceases to work after exposure to water (in the form of any precipitation), moisture, or other elemental forces; product is physically damaged from dropping, running over with any vehicle, falling from any surface and impacting with the ground, gunshot, misuse, neglect, abuse, animal attack; product ceases to work as a result of battery leakage, battery damage, intentional or unintentional wiring accidents, connecting an unapproved charging device to the product, overpowering, and incorrect installation of batteries; product ceases to work after connecting an unapproved external auxiliary device.