



TX5LR Operating Instructions

1. On the 416 handle there is a slide switch that goes up and down. This is the Local/Remote switch that dictates whether the 416 will be operated manually (without remote) or with the TX5LR. Move this switch to the UP position to engage remote mode. On the rear of the 532, locate the "L/R" toggle switch (Local/Remote) and place it in the R position to engage remote mode.
2. Turn on the game call as normal and rotate the volume control knob to the maximum volume setting. Be aware, the maximum volume accessible by the remote is governed by the position of the volume control knob. If you have the knob at 50%, then 50% is the maximum volume you will be able to achieve with the remote.
3. To activate the remote, push any button a single time. Be aware, the remote will turn off after being idle for approximately 4-5 seconds. The first button push acts only to activate the remote rather than performing a desired function.
4. After the remote is activated (the LCD panel will light up and display a sound number) you can use the SOUND UP or SOUND DOWN arrow buttons to cycle through the sound numbers. When you arrive on the number of the sound you wish to play, push the SEND button.
5. The first sent sound is muted by default, so you will need to push the MUTE button a single time to disengage the muted state.
6. To increase the volume, push and hold the VOLUME UP button. It takes approximately 10 seconds to go from minimum to maximum volume.
7. To stop the sound while playing, push the MUTE button. To start the sound, push the MUTE button again.
8. You can change sounds while the caller is playing by cycling through the sound numbers and then pushing the SEND button. You can also change sounds while the caller is muted.
9. The AUX button will toggle the action of a FOXPRO decoy such as the Jack Attack.